

# **The Library Presents...In Your House Cambridge**

## **The Creature that Nobody Saw**

### **By Garlic Theatre**

#### **Part 2 The Kitchen**

Here are some activities for you to enjoy after watching our film online. These activities are for carers and children and please take care when using scissors!

#### **Observation.**

After watching the film for the first time, try watching it again and talk about it together. You may want to think about the following questions and remember there are no wrong answers.

The film takes place at night in the kitchen where we see the creature moving around.

Do you think the creature had a long journey to get to the kitchen from his den?

How did he get there? Did he have to crawl over pipes and behind things?

What things was the creature interested in?

Did you see any other creature?

What was the creature doing with the cake?

Do you think the creature is naughty?

Do you ever lose things in your house? What or who do you think takes them?

#### **Make your own creature.**

After watching the film you might want to make your own little creature so that you can begin to make a story with your puppet.

Here are some ideas of how you could make a creature. Please use your imagination and the most important thing is you make your puppet in the way that you want! These are just our ideas and feel free to adapt them to suit you. Also enjoy the process as this is a really special part of your creative journey.

#### **Step One**

##### **Gathering ideas for your puppet.**

First look at your den and think about how big your puppet will be. Find a teddy, doll, or an object like a spoon that you can try out for size. You can move it around your den, so it can sit in a chair or sleep in a bed if you have made one.

Think about whether it might be similar or very different to our creature in the film.

#### **Step Two**

##### **Making a creature**

##### **What you will need**

- A cereal box or similar for card
- Scissors
- Tape – masking tape is best or Sellotape will also be fine
- 2 shoe laces or some string
- Paint brushes and paints or felt tips and a pencil



- Ideally 4x2p coins for the feet and 2x1p coins for the hands as these are heavy and the puppet will walk really well. You can use dried beans if this is not possible to find.
- A stick – you can use a pencil also.
- Newspaper or paper to scrumple up for the body and the head.

## **Instructions**

### **Making your puppet**

1. Cut out a simple triangular flat shape for the body out of card with a straight line at the top and bottom so that arms and legs are easy to attach.
2. Attach a shoe lace or string for the arms at the top of the body shape using tape
3. Attach a shoe lace or string for the legs at the bottom of the body shape using tape
4. Draw a simple head out of card – it is best to make it quite big so you can attach it easily to the body.
5. Attach the head to the body with a bit of shoelace or string using tape.
6. Attach the stick to the top of the head with tape.
7. To fill out the body of the puppet, look at the body of the puppet and scrumple up some newspaper to make a sausage shape of the same size. Then cover with tape.
8. Do the same for the back of the puppet and then attach the 2 sausage shapes to the front and back using tape.
9. Look at the head of the puppet and scrumple up some newspaper for the back of the head. Cover with masking tape and attach to the back of the head
10. Making feet and hands. For the feet attach 2x2p coins to each end of the shoelace with tape and try and make sure that the shoelace is attached to the middle of the coin so that the puppet can stand easily. Or you can attach anything you can find that is small with some weight. For the hands attach 1x1p coin to each end of the shoelace with tape.
11. Finishing the head. To make the eyes, nose and mouth you can paint them on or use felt tips or cut out the features in card and stick them on.
12. Finishing the body. Paint the body or colour with felt tips. You can stick on bits of cloth for clothes if you like

**Now you can take your creature, move it around your den and start to think of some stories. Maybe you can also find a little a toy for your creature to keep it company in the den.**



# Some photos to help you make your puppet





