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The Three Billy Goats Gruff

Technical sheet and LIGHTING CUES for Theatres and Art Centres

Playing Area 4 metres width by 4 metres depth 3.5 metres high

Sound

Garlic Theatre provide their own sound on an ipad to be operated by the performer or in house.

Timings

The get in is 2 hours with a reasonable access to the performance space.

The performance is 45 minutes with time at the end to show puppets and answer any questions from the public

The get out time is 45 minutes.

Requirements

Please provide a 13 amp socket at the back of the stage

Lighting States

Pre set Rose/red state.

Warm General State

Green Spot Red State

Lighting Cues

	Lighting	Sound
Preset	Warm Red State House lights	Pre show music
Iklooshar enters onto stage	General State	Pre show music fade out
When Iklooshar takes the Cowbells off	Gently fade House lights down to low level, slowly	

[&]quot;A green and flowery meadow"

Iklooshar looks at hill, looks at Audience, then looks at hill again cue track 1

Track 1

When Iklooshar puts green cloth onto hill

Fade up green special

We meet the Troll, then he exits Performer takes out some sweets –when she throws sweet packet into river cue track 2

Track 2

The goats small + medium cross the bridge. Performer eats some of the grass on the hill, then crosses SL to get big goat cue track 3

Track 3

Big goat + Troll meet on bridge, goat kicks Troll x 2. Pause in action and sound of whistling wind

30 sec fade to red state

Goat lifts troll in air and troll spins around

And falls in river with big splash Flashing lights and back to

general state

Performer calls for volunteers to

help clear up the rubbish

Fade up house lights

to normal level

Once children are all sitting again house lights off

Iklooshar plays accordian, then

show ends – clapping

house lights up

END OF SHOW and feeding the

Billy Goats

General state

Pre show music