



15 Church Lane Wicklewood Wymondham Norfolk NR18 9QH  
01953 609141

e-mail: [info@garlictheatre.org.uk](mailto:info@garlictheatre.org.uk)  
[www.garlictheatre.org.uk](http://www.garlictheatre.org.uk)

## **Jack and The Beans Talk**

### **Technical sheet and LIGHTING CUES**

#### **for Theatres and Art Centres**



**Playing Area**      4 metres width by 4 metres depth 2.6 metres high

#### **Sound**

Garlic Theatre provide their own sound to be operated by the Performer.

#### **Timings**

The get in is 2 hours with a reasonable access to the performance space.

The performance is 45 minutes with time at the end to show puppets and answer any questions from the public

The get out time is 45 minutes.

#### **Requirements**

Please provide a 13 amp socket at the back of the stage

#### **Lighting States**

1. Preset (blue wash suggested)
2. Warm General State
3. 3 Focussed warm specials lit by strong profiles from FOH to light SR table, SL table and the gap between the tables.
4. Green focussed profile from FOH to light SL table
5. Blue wash for night time

## **Lighting Cues**

Performer talks to the audience

**Preset**

When performer stands on stage

**Fade out preshow music and fade down house lights to half and bring up Warm General State including 3 specials**

Performer goes behind after saying did you hear anything?

**House lights off**

**Gap of 25 minutes of the show until the beans are thrown into the back garden**

Bean puppets song All is Quiet All is Calm song then Iklooshar appears SR

**Cross fade into blue wash for nighttime 10 secs**

Beanstalk grows

**Add green special fades up 20 secs**

Little Jack appears on table

**Add warm special on SL table**

Little Jack jumps from beanstalk to the backdrop

**Add general state at 50%**

Iklooshar comes out SR listening to ticking sound and brings up the clock

**Fade up warm special on SR table and fade down green special and warm special on SL table to 20% Fade down general state to focus on SL table**

Giant comes into the audience and then goes off Fee Fi Fo Fum I smell the blood of the farmers's son into chase sequence

**Add general state at 50%**

Jack climbs down beanstalk

**Fade up green special and warm special on SL table**

Giant falls and beanstalk chopped down

**Green special fade out and fade up Warm General State with 3 warm specials on the front**

Performer shows puppets after the show

**Fade up preshow music and keep the lights at full for showing the puppets**